**Decomposition - 2 versions (15):**

|  |  |
| --- | --- |
| Version 1 |  |
| Version 2 (includes changes) |  |
| Shows how project was broken down |  |
| Includes schedule for project completion (w/ due dates) |  |

**Logic Flowchart (25):**

|  |  |
| --- | --- |
| Draft due prior to due date |  |
| Final version due with project (should include any changes that happened along the way) |  |
| Clear & easy to follow (neatness counts!) |  |
| Shows all steps, including loops & conditionals |  |

**Game (50):**

|  |  |
| --- | --- |
| Function |  |
| 3 variables |  |
| For loop |  |
| While loop |  |
| Conditional |  |
| Input |  |
| Print |  |
| Comments |  |
| Engaging/educational/useful |  |
| Contains clear instructions |  |
| Game/tool works! |  |
| Includes all necessary materials, references, etc |  |

**Reflection (20):**

|  |  |
| --- | --- |
| Reflecting on other students’ games | /10 |
| Reflecting on own game | /10 |